

# Large Scale Structure: Can we deliver what we promised?

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LSSTC and LSST-DESC  
Large Scale Structure Working Group Chair

Presenting results also from  
work within Planck and SDSS3-BOSS collaboration

Snowmass meeting,  
July 30th, 2013



What do we want to do with  
**BOSS/eBOSS/DESI/LSST**  
large scale structure data ?

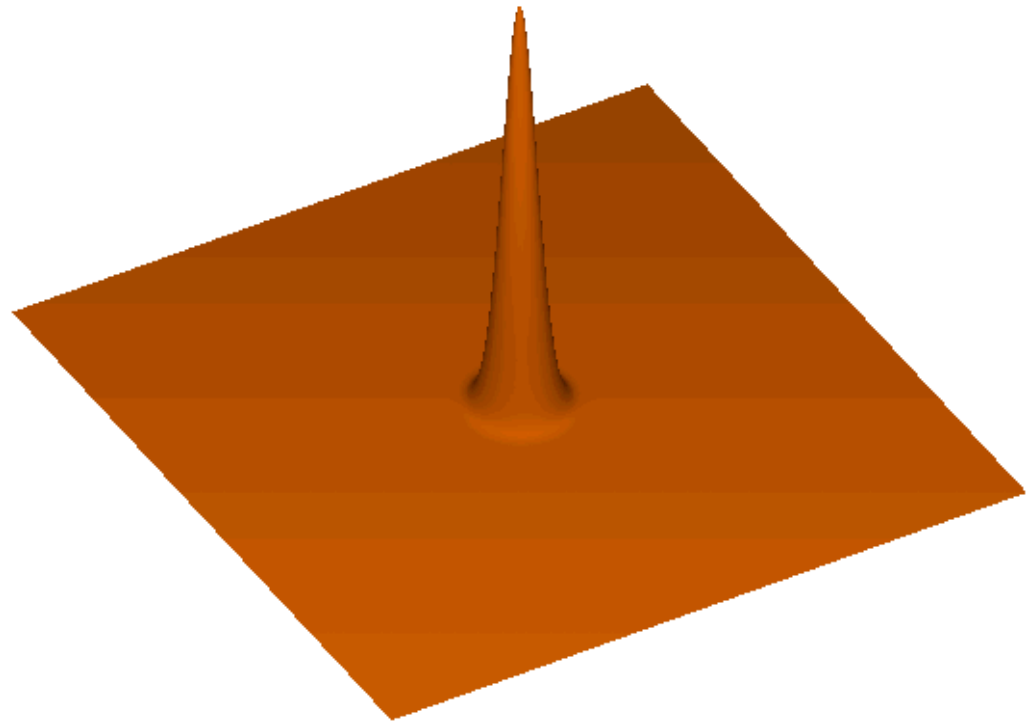
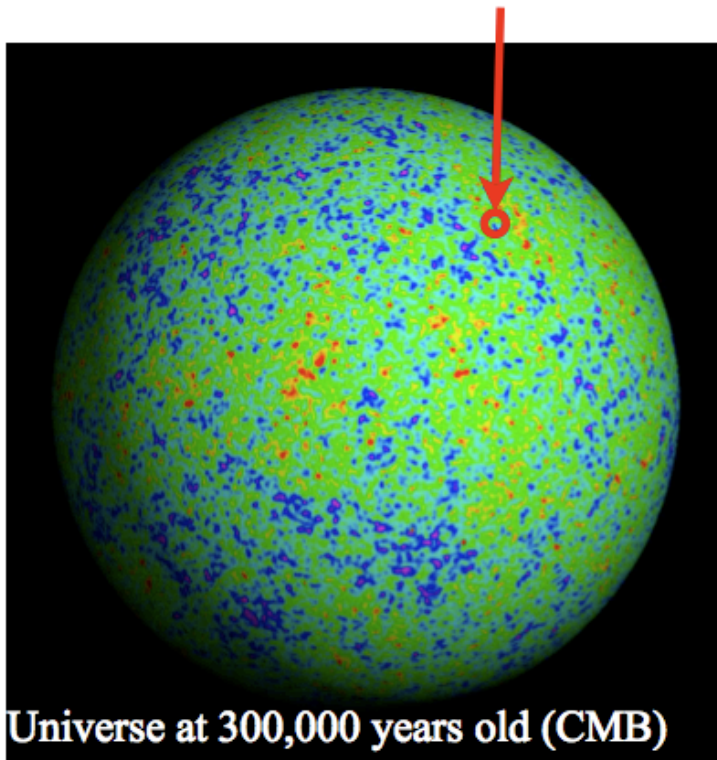
# Main Science goals

- Dark Energy: Constraining the **expansion rate of the Universe** via ***Baryon Acoustic Oscillations***
- **Ultimate test of non-gaussianities of the Universe?** After Planck, large scale surveys is our best chance in probing  $f\sigma_8 \sim 1$  level non-gaussianities, we can do this with LSST !
- **Total Neutrino masses:** When combined with WMAP9, SDSS3 imaging data gives already a very stringent constraint of 0.26eV (95% CL)
- Dark Matter: We can probe **modified gravity** with *redshift space distortions*, and by combining with lensing, we can understand the bias of our tracers as a function of scale and redshift.

# What are Baryon Acoustic Oscillations (BAO) anyway?

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These fluctuations of 1 part in  $10^5$   
gravitationally grow into...



This sound wave can be used as a “standard ruler”  
Dark energy changes this apparent ruler size

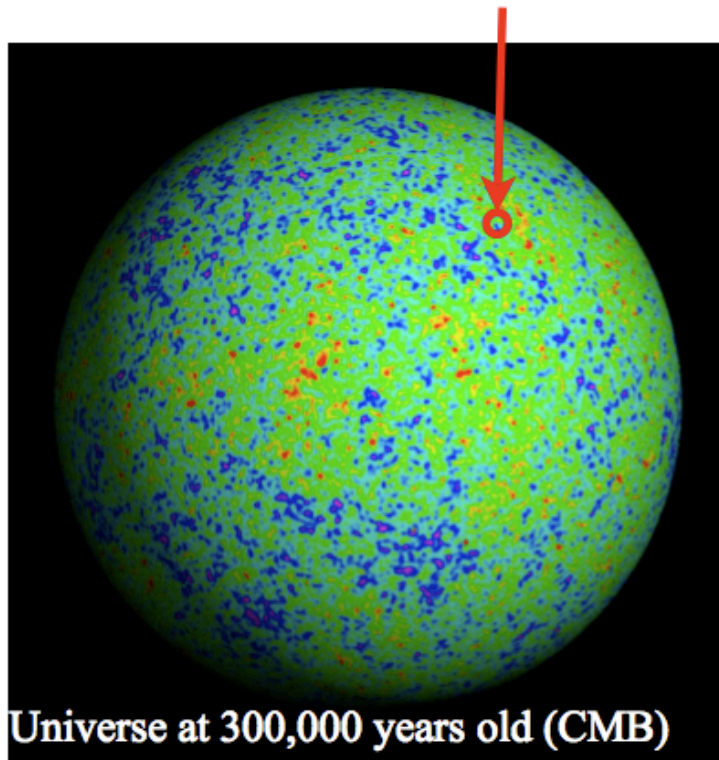
Courtesy slide from David Schlegel  
and animation from Daniel Eisenstein



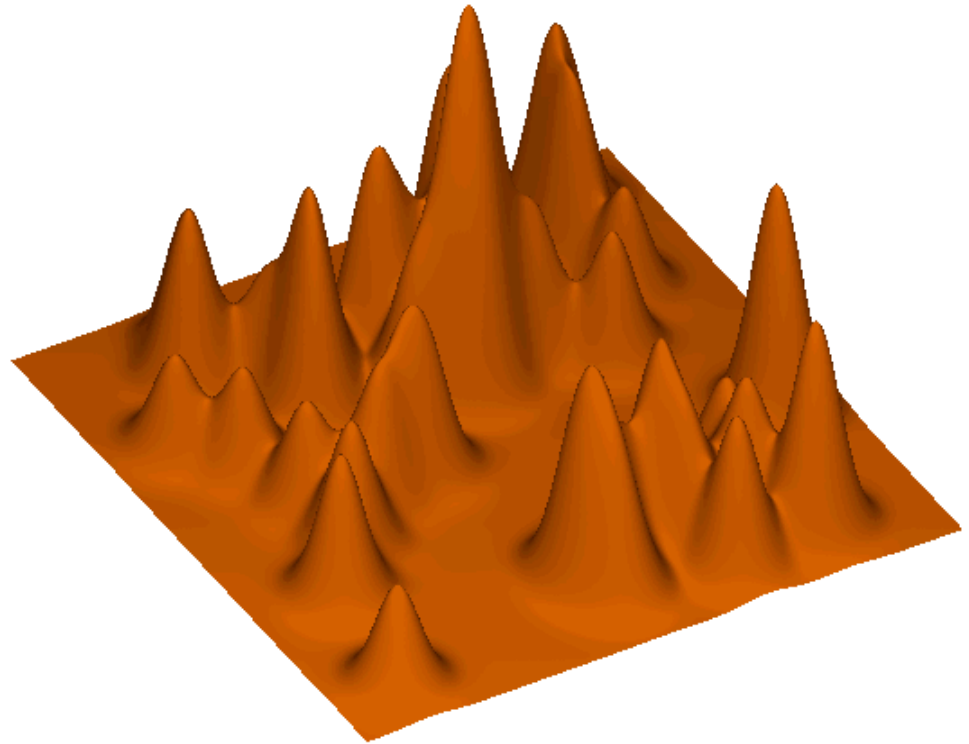
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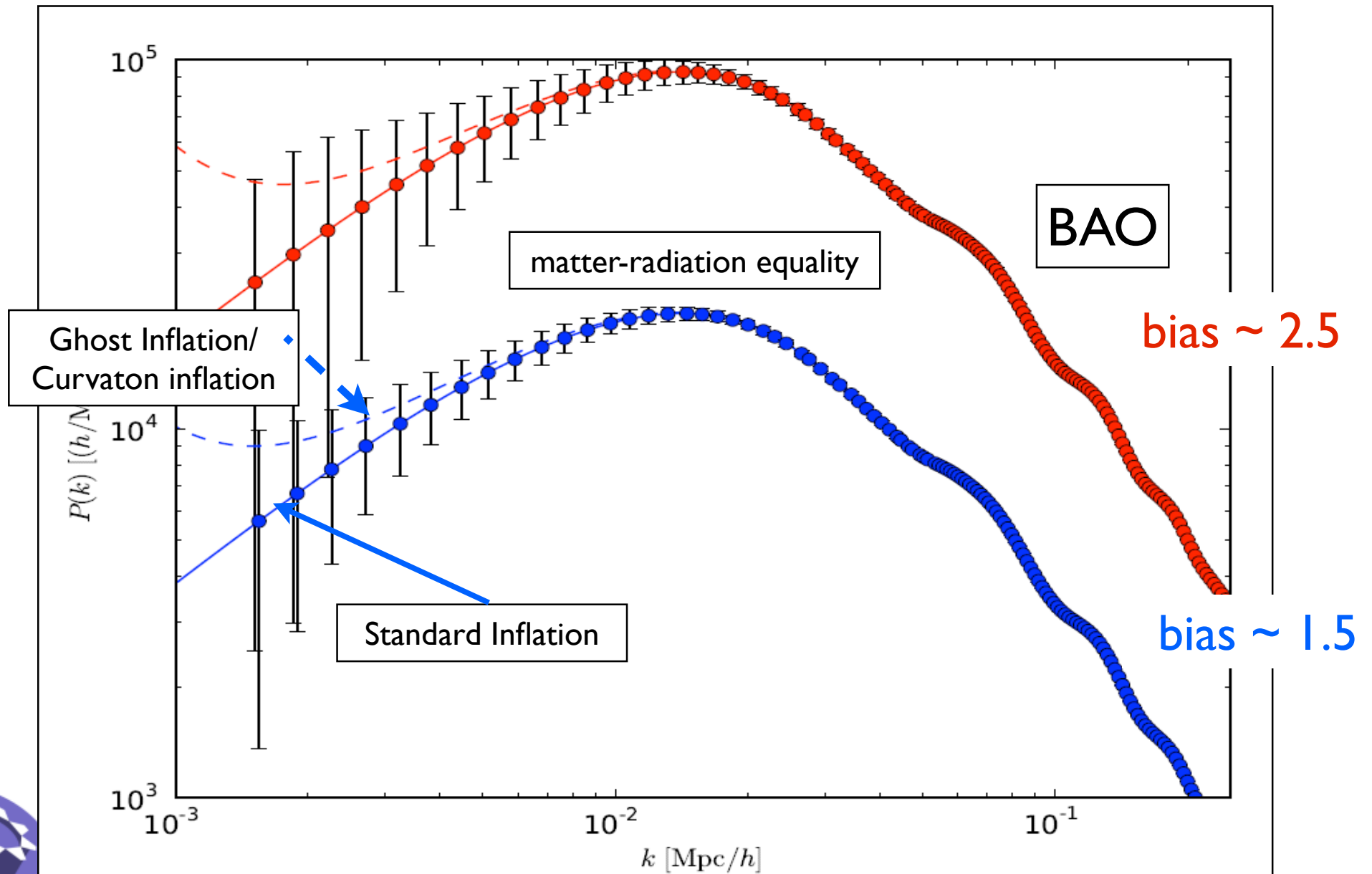
...these ~unity fluctuations today



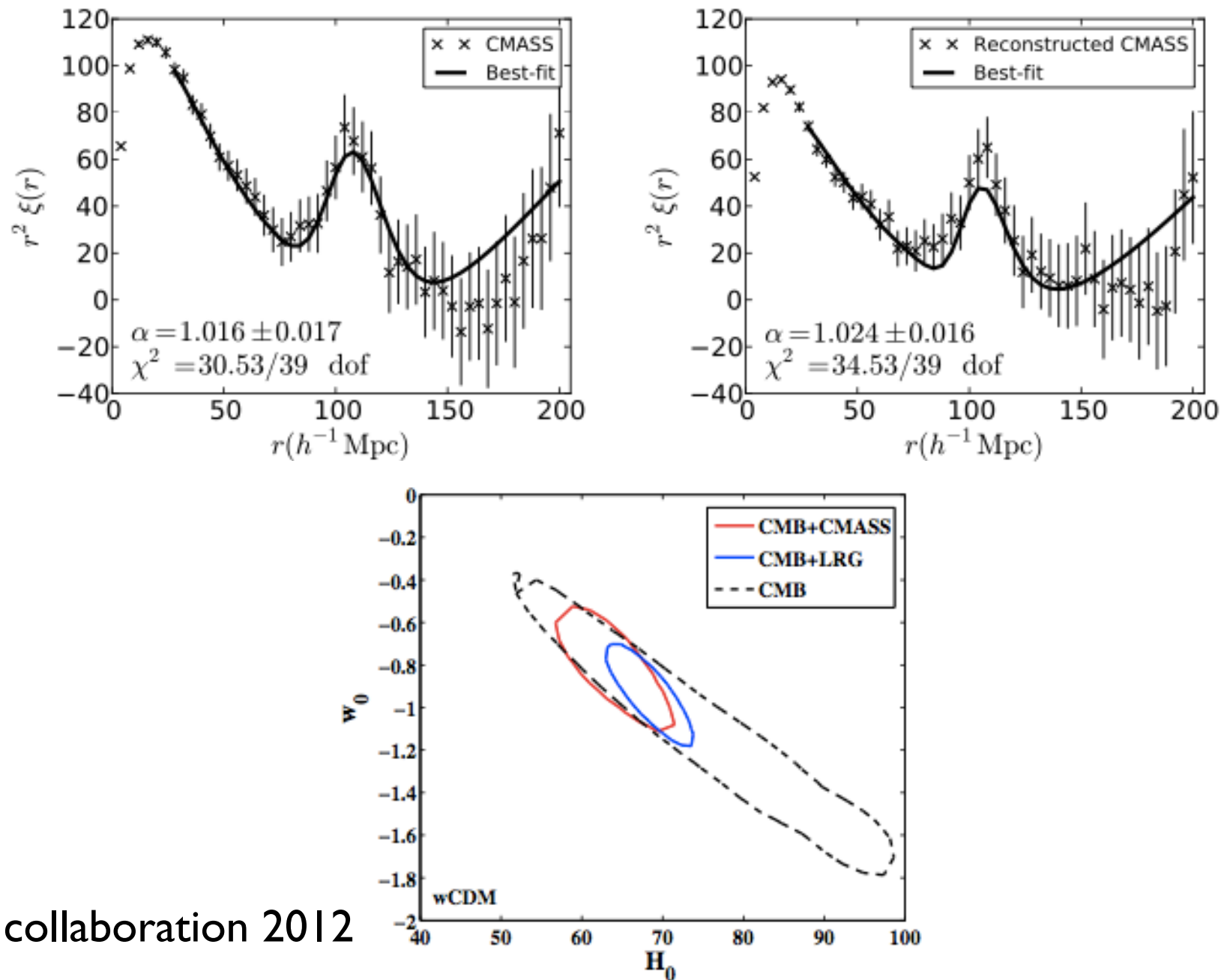
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# Clustering in 3D

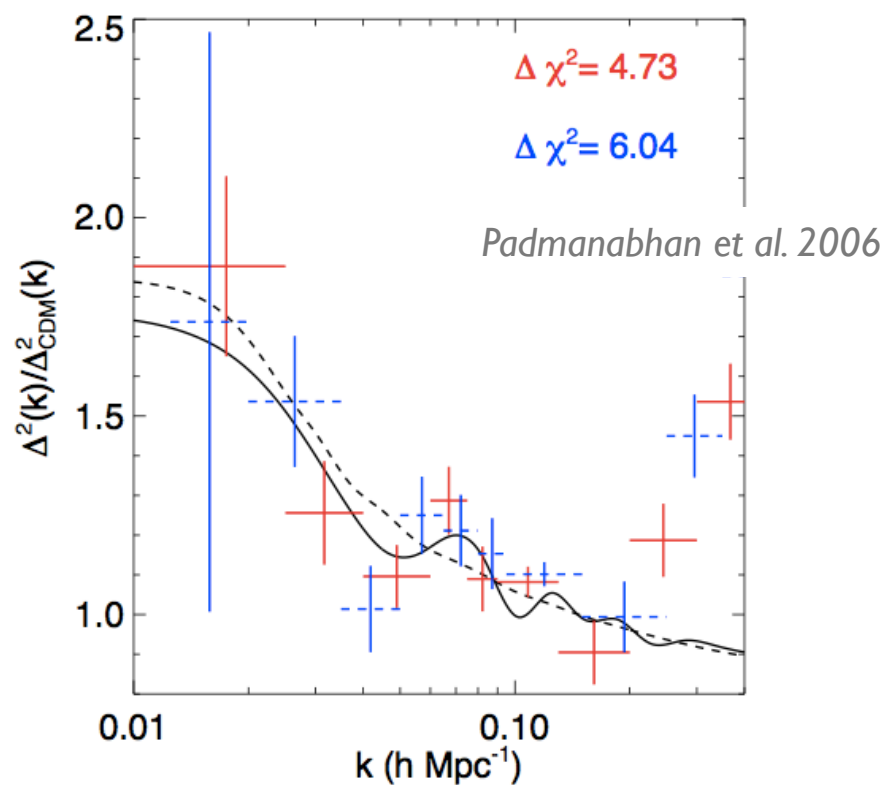


**So we can do BAO** in spectroscopic data like BOSS and SDSS!



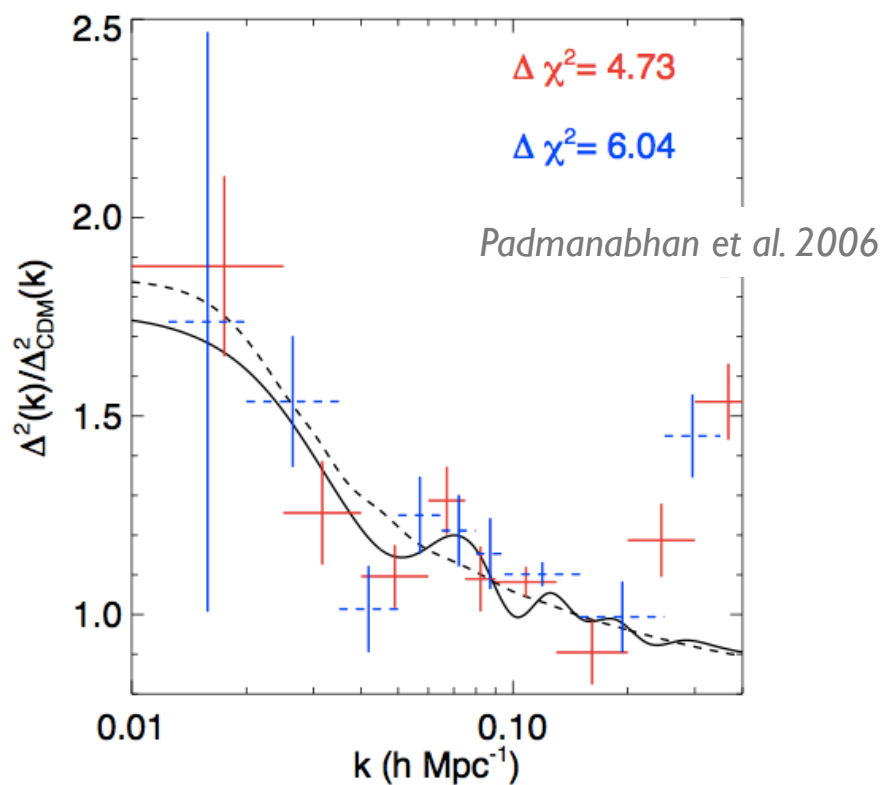
BOSS collaboration 2012

# **AND we can do BAO** in imaging data also (not only spectroscopic!)



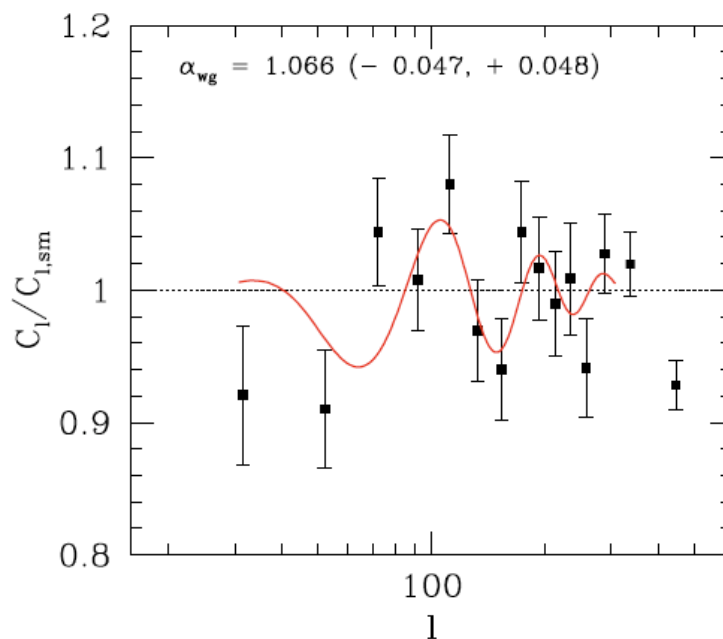


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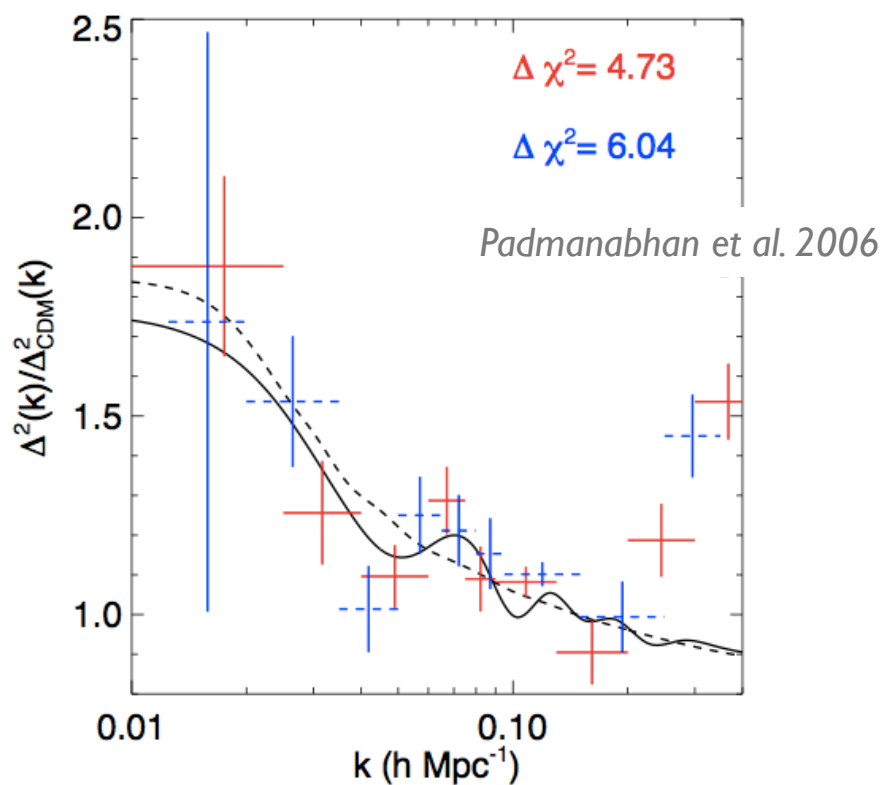


*S. Ho, Cuesta, Seo, Ross, DePutter et al. (2012)*

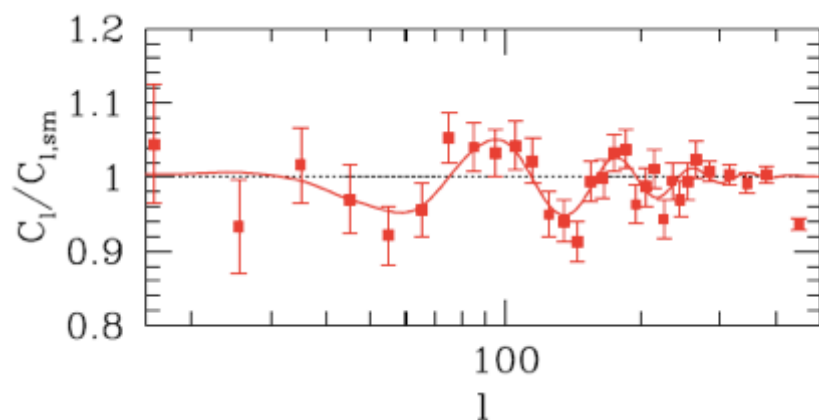
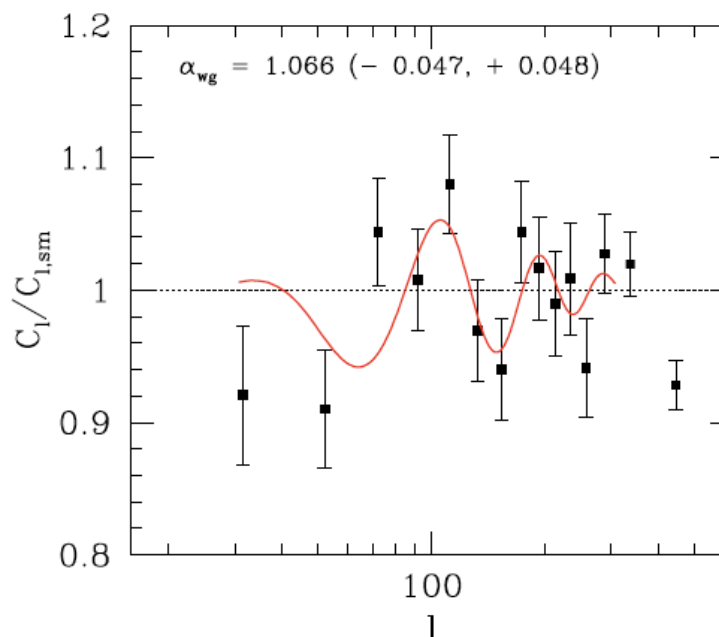
*Seo, S.Ho, White et al. (2012)*



# AND we can do BAO in imaging data also (not only spectroscopic!)



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This is what we expect if we have 4 times more volume,  
 and  
 in LSST, we have a lot more than 4 times volume in SDSS

So how do we do this  
Large Scale Structure  
measurement?

## Observations:

flux(x,y,band/wavelength ), observational systematics(x,y,band/wavelength): psf, sky, dust, airmass and respective errors

Basic Reduction pipeline

Extracted object, observational systematics properties

LSS systematics removal, statistics estimation

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Large Scale Structure (BAO, full clustering **measurements**)

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**Theory**, Beyond Linear  
Model Predictions

Simulations (possibly with  
DM simulations + HOD),  
**Covariance Matrix**

Cosmology (cosmological parameters, formation and  
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# The First Challenge

- **Make**

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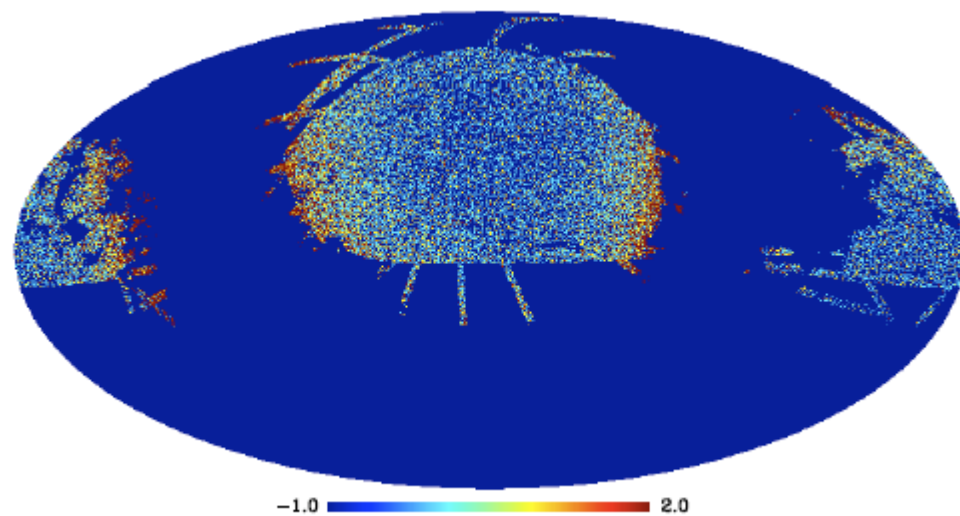
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- **Make the measurement**
  - Creating the sample, and the selection function properly

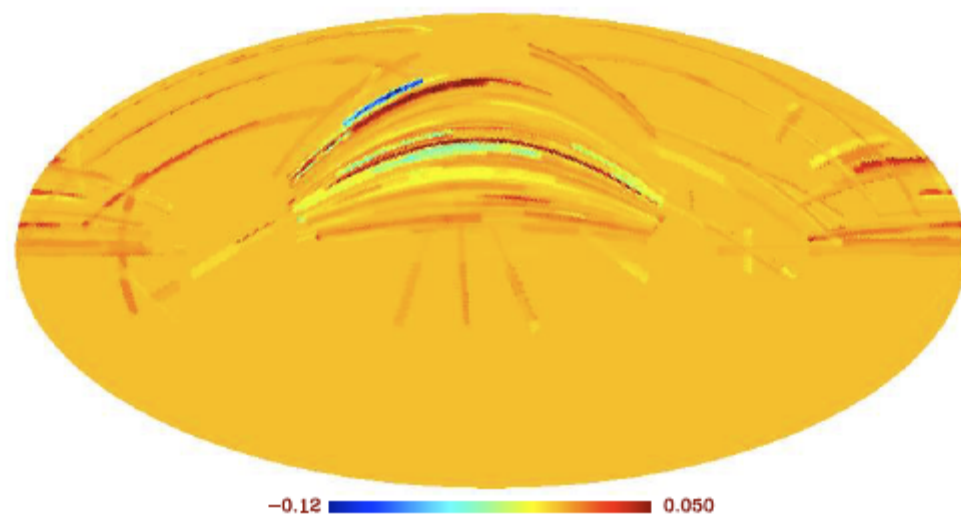
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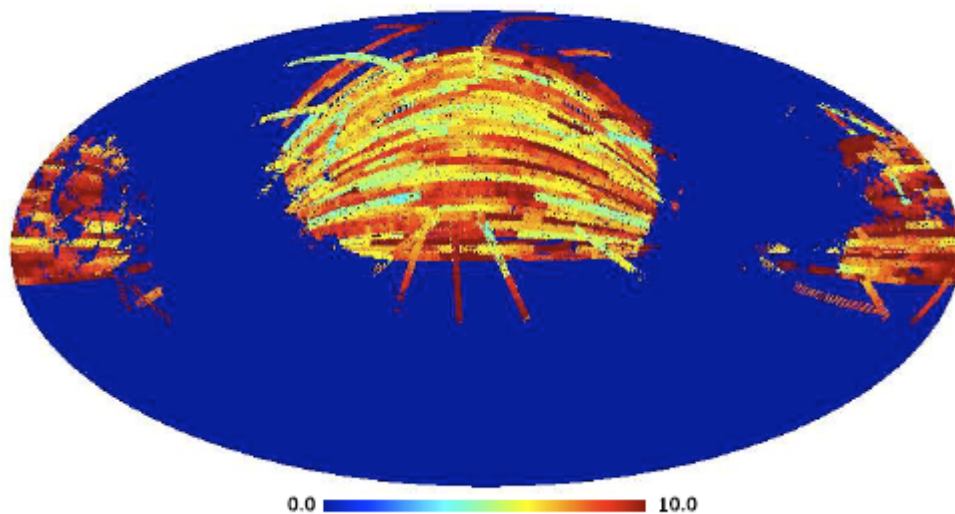
Stars !



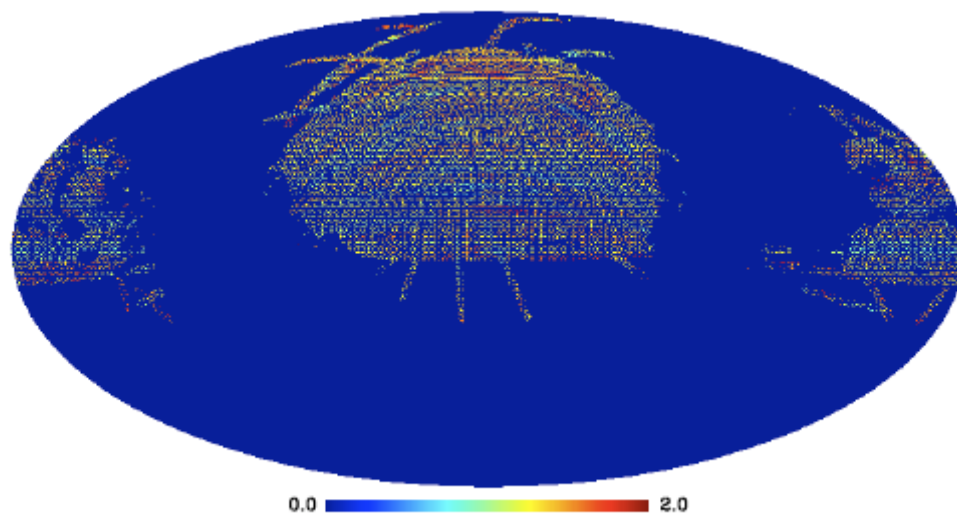
Color offsets from Schlafly et al. 2011



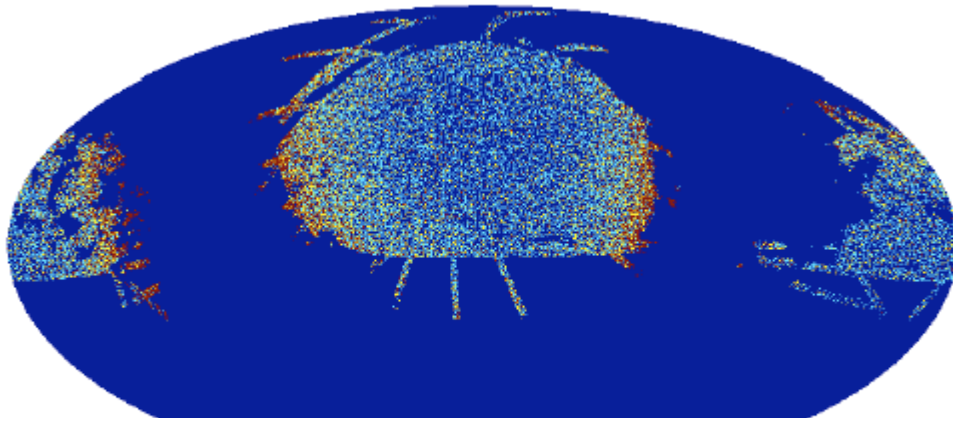
Sky Brightness



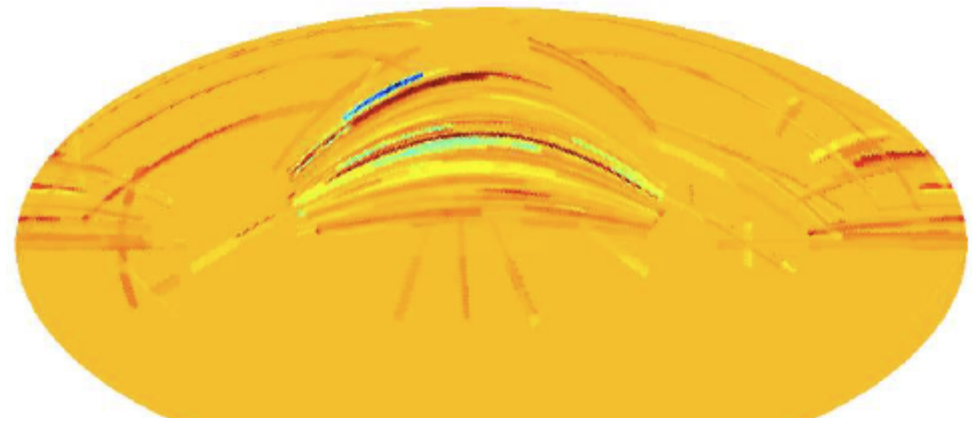
Seeing



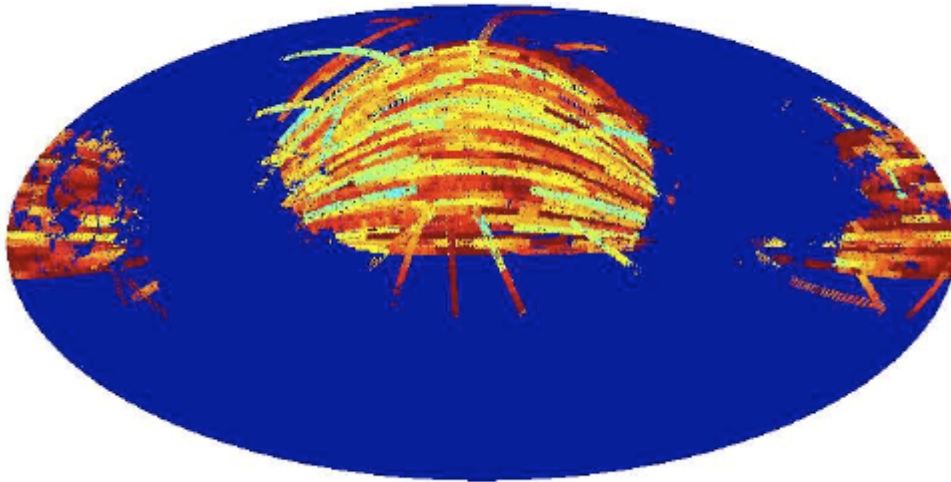
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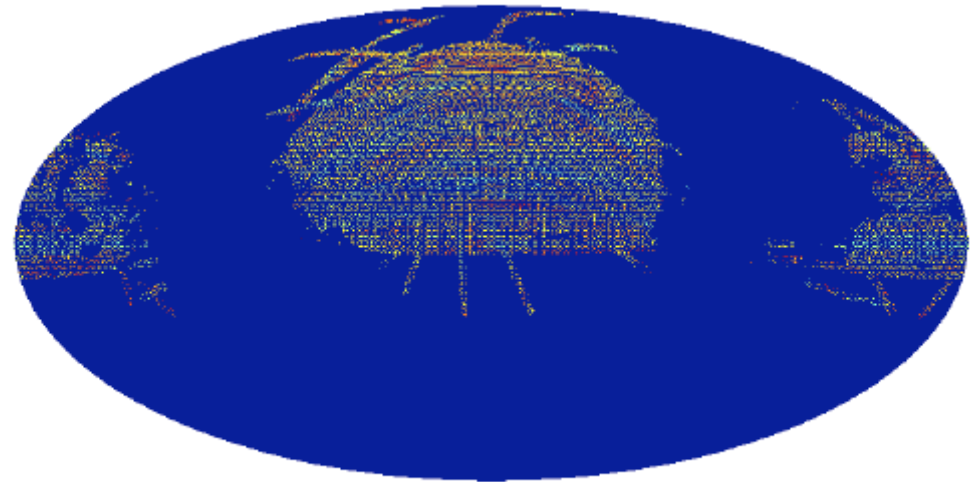
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The samples you can gleam from the sky  
is not a fair sample of the Universe, but rather a real Universe  
convolved with all the lovely observational systematics

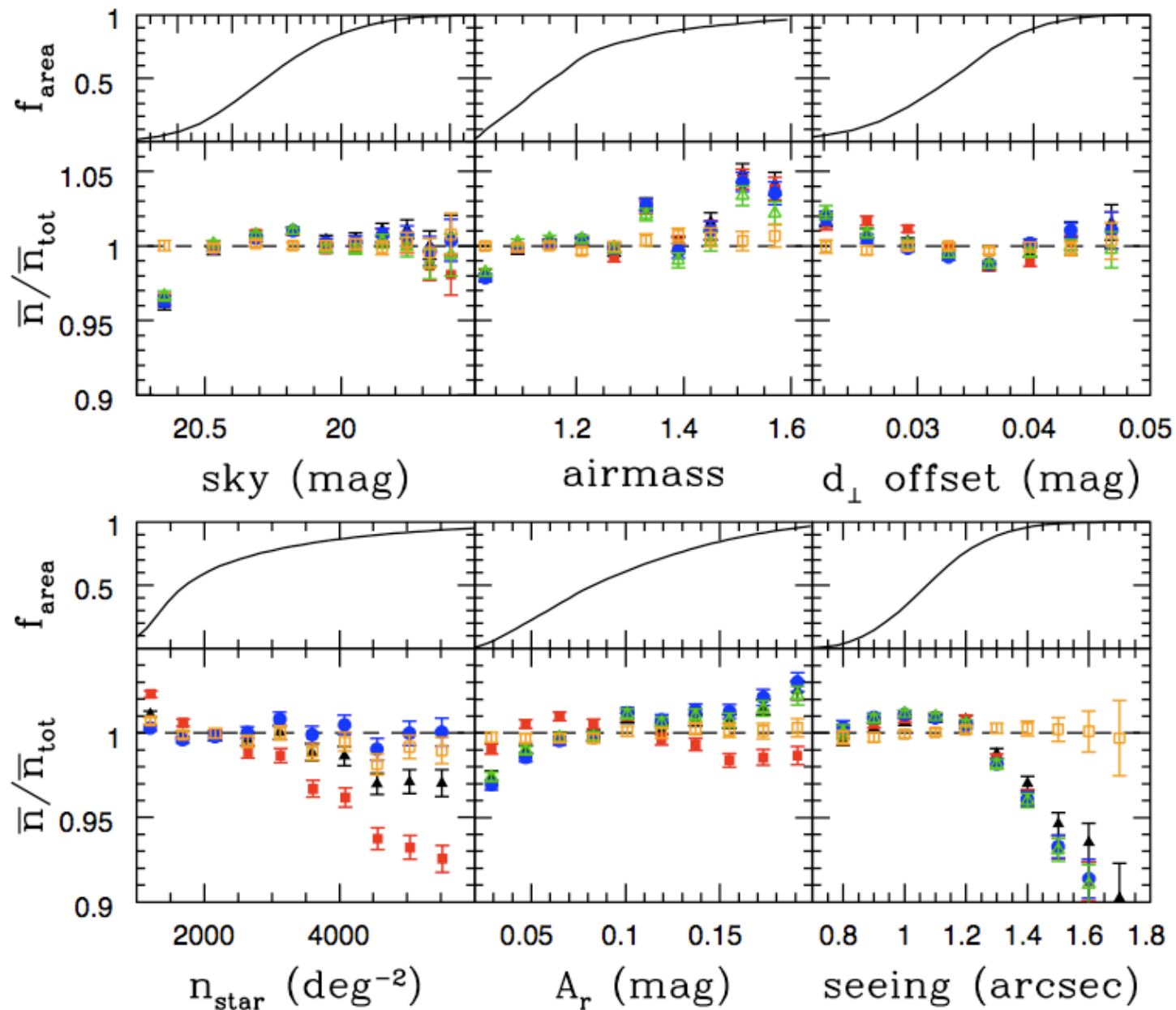


0.0 10.0



0.0 2.0

## Short summary:



# Partial answers to The First Challenge

- Setting systematic weights for each galaxy, so that the effects of observational systematics are minimized (Ross, SH et al. 2011, Ross et al. 2012)
- Projecting out systematics by using systematic templates (Pullen & Hirata 2012, Slosar et al. 2013, Huterer et al. 2013)
- Cross-correlating observed densities with systematics to remove the effects of systematics on the over-densities (Myers et al. 2008, SH, Cuesta et al. 2012)
- Cross-correlating multiple redshift slices to detect unknown observational systematics (Agarwal, SH et al. 2013)



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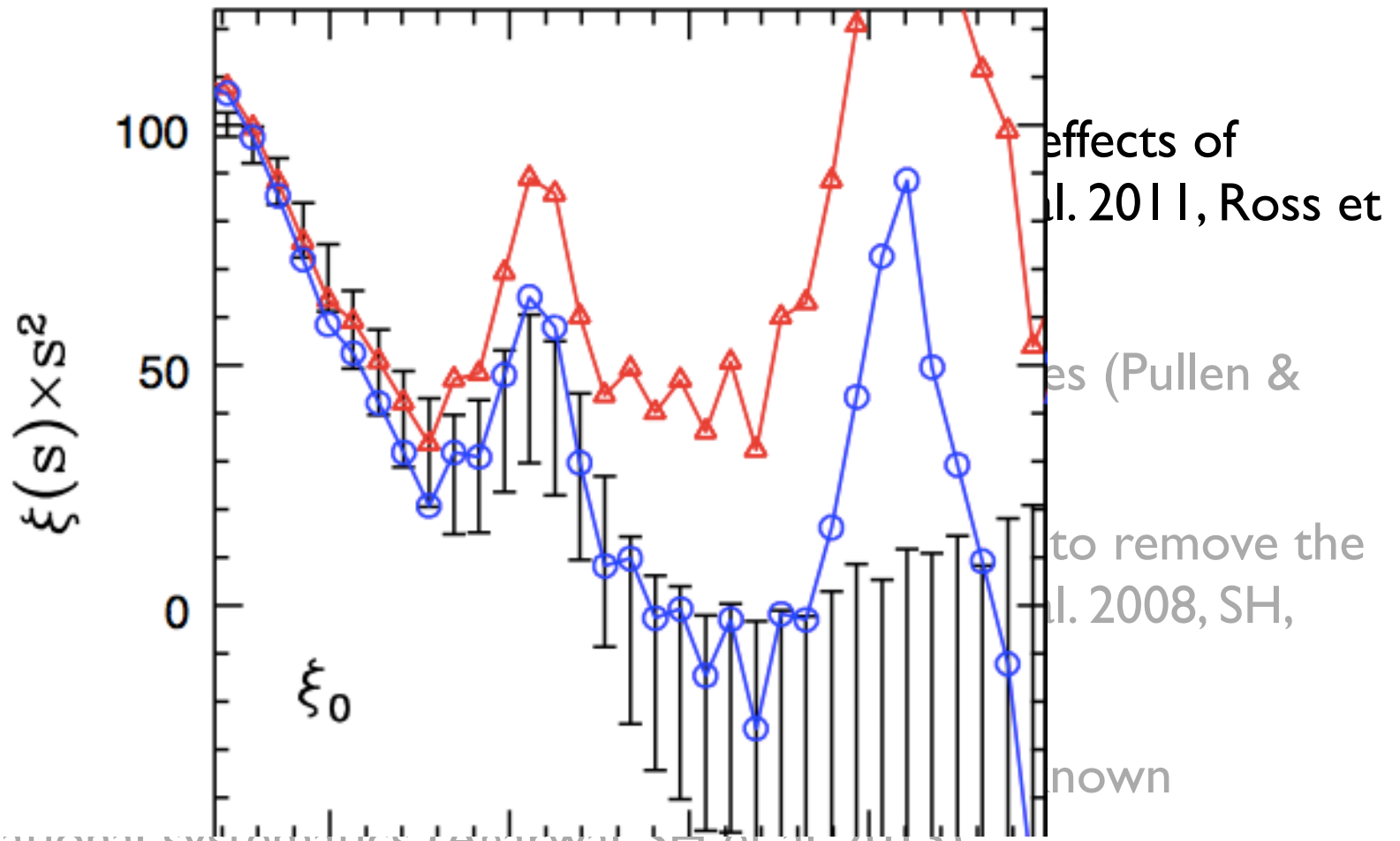
- Settling time observations (Settin et al. 2011)

- Project Hirata (Hirata et al. 2011)

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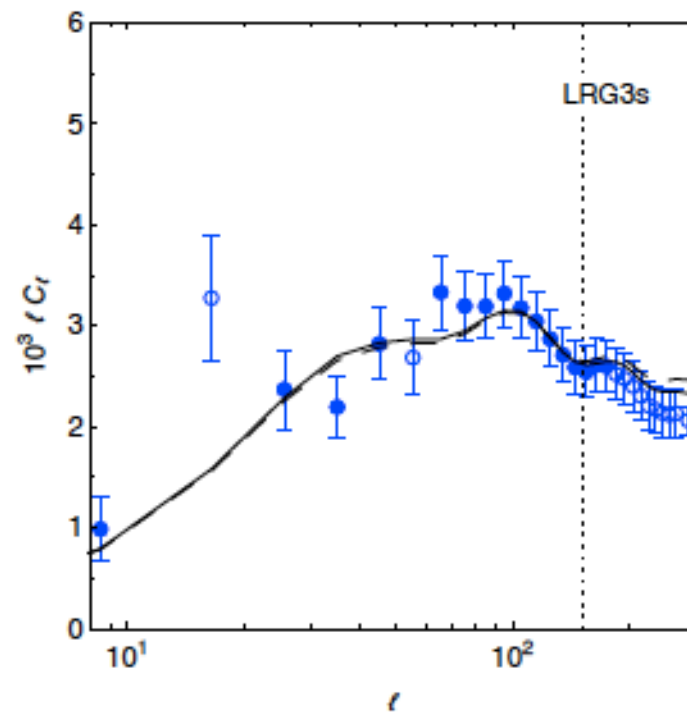
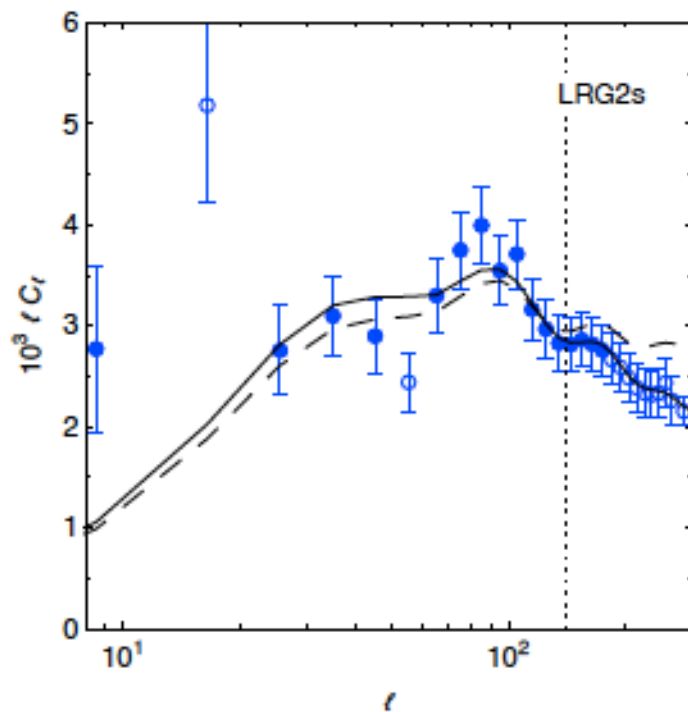
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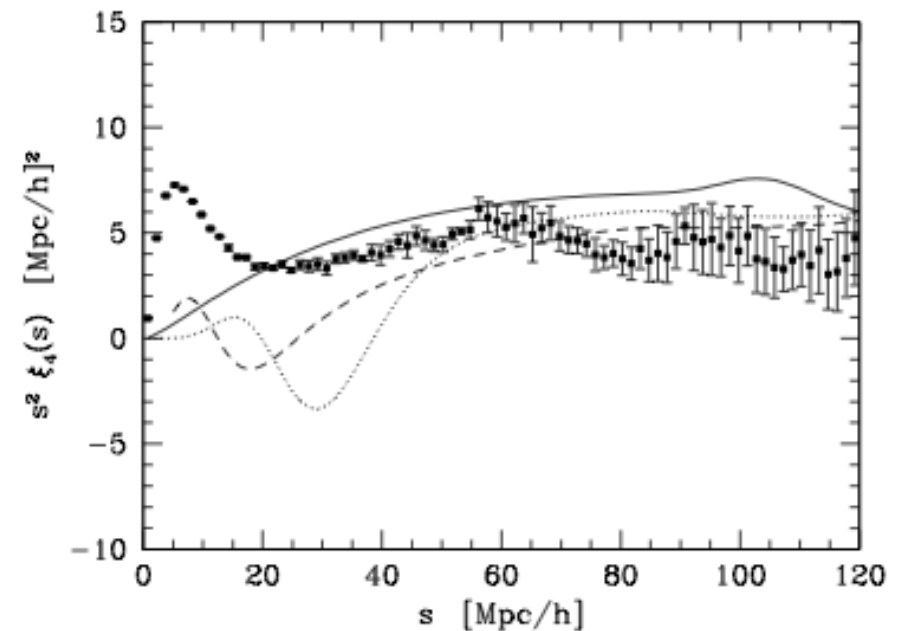
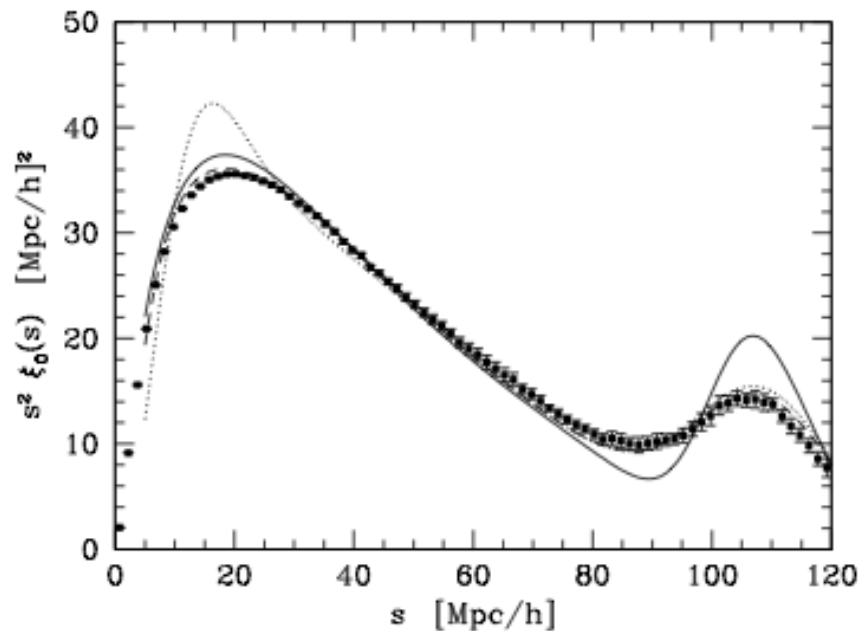
*Observation:*

redshift space galaxy correlation function

*What we can confidently predict:*

real space dark matter correlation function

# Current theory vs Simulations



Solid lines: Linear Theory  
Points: N-body simulations

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# The Third Grand challenge

- In order to build a matrix of observations, it is the dumbest way to observe the variance of the whole system. *the whole system* is what is observed.
- But this is a large scale observation.
- Can we



# The Third Grand challenge

- In order to generate reliable covariance matrix of our measurements, the easy and dumbest thing to do is to *simulate the whole observation many many times*, and see what is the variance across the simulations.
- But this *can be* Very expensive for a large scale observation such as LSST
- The second and third challenge can in principle be solved by increased ability to generate synthetic Universes

# Generating Synthetic Universes

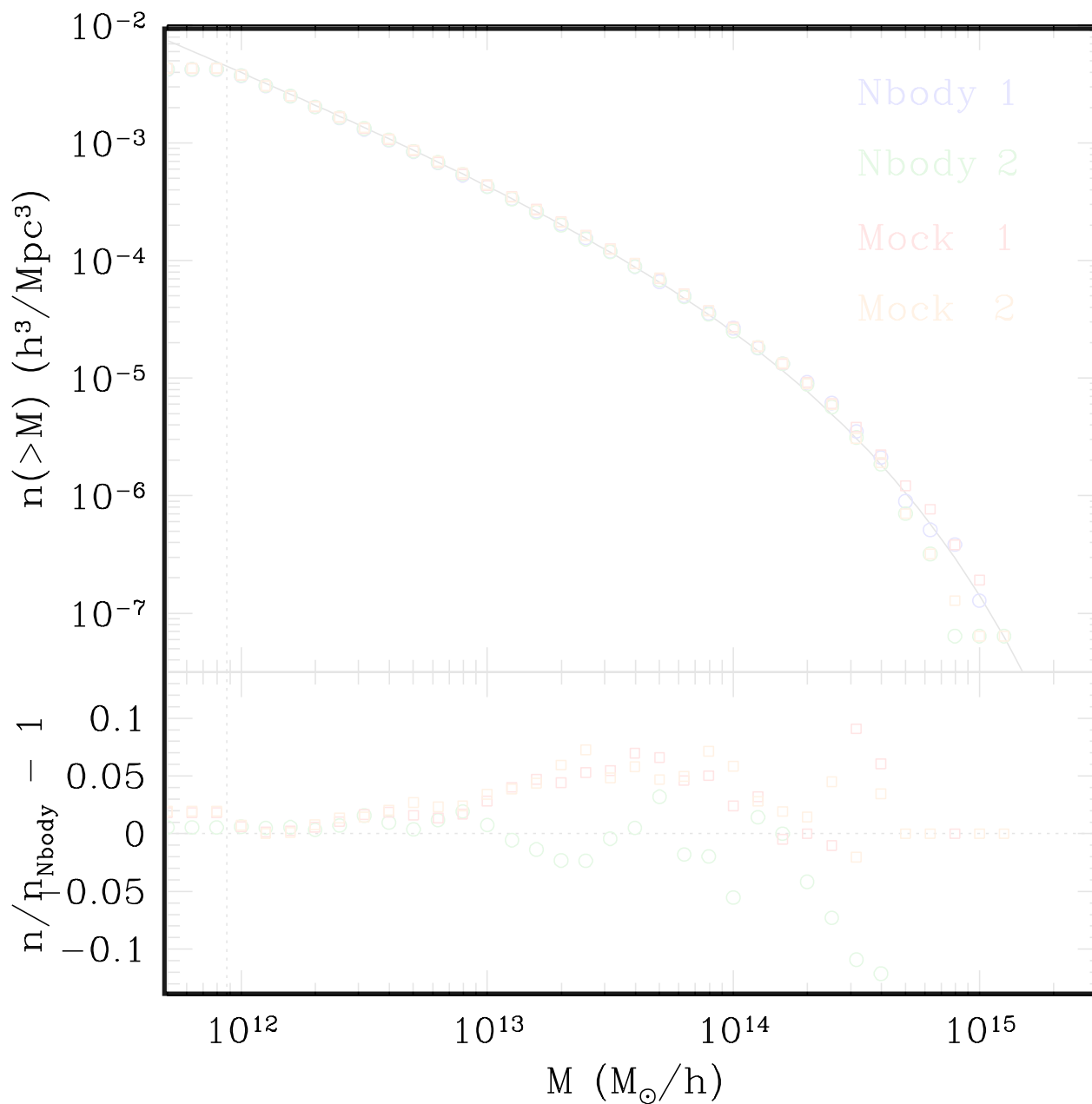
- The generation of synthetic Universe usually separated into two steps:
  - Creating Density field
    - Transformation of gaussian field (Coles 1992),
    - Perturbation theory like solution: PINNOCHIO (Monaco et al. 2002), 2LPT code (Scoccimaro & Sheth 2002), COLA (Tassev & Zaldarriaga 2013))
  - Painting galaxies onto the density field
    - Halo Occupation Distribution (Peacock & Smith 2002, Cooray & Sheth 2002, ..)
    - Semi-Analytical models (White 1978)

Other newer alternatives: Use Machine Learning to evolve the density field?

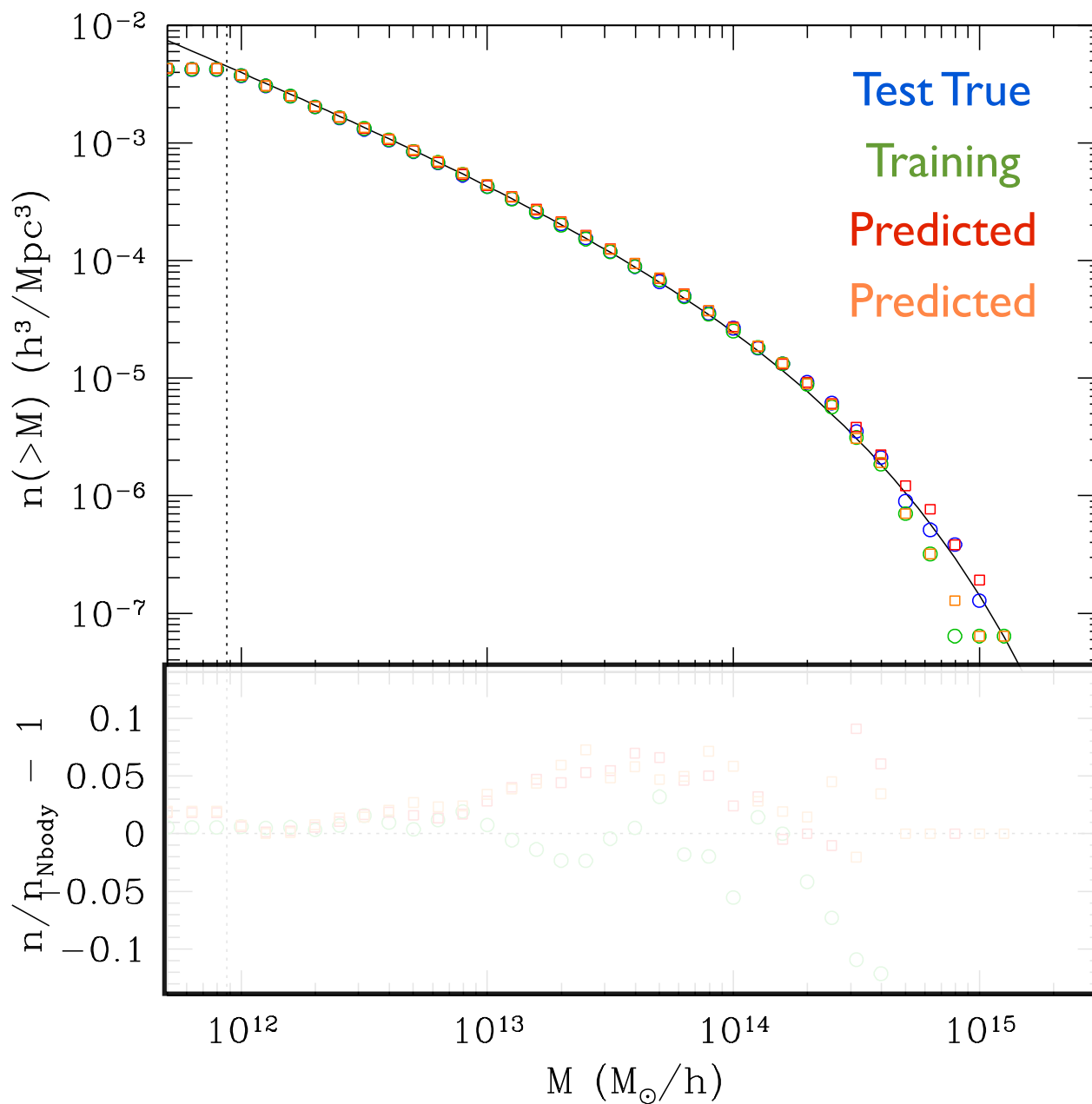




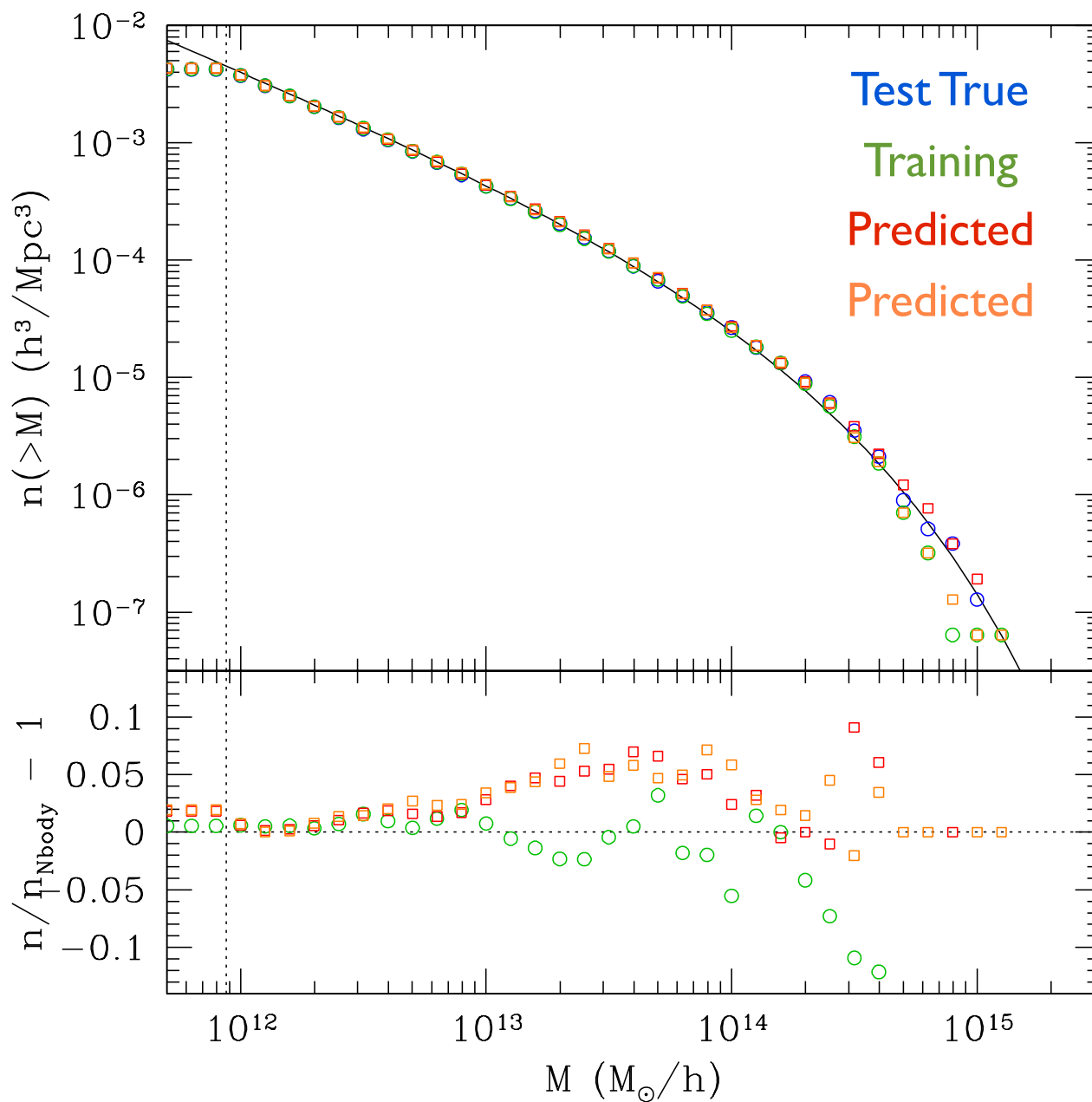
# Very preliminary test: let's compare the halos statistics



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If we can pass through all the  
challenges...

and there are more I didn't mention...  
for example: photo-z determination, bias modeling,  
potential BAO fitting systematics ...



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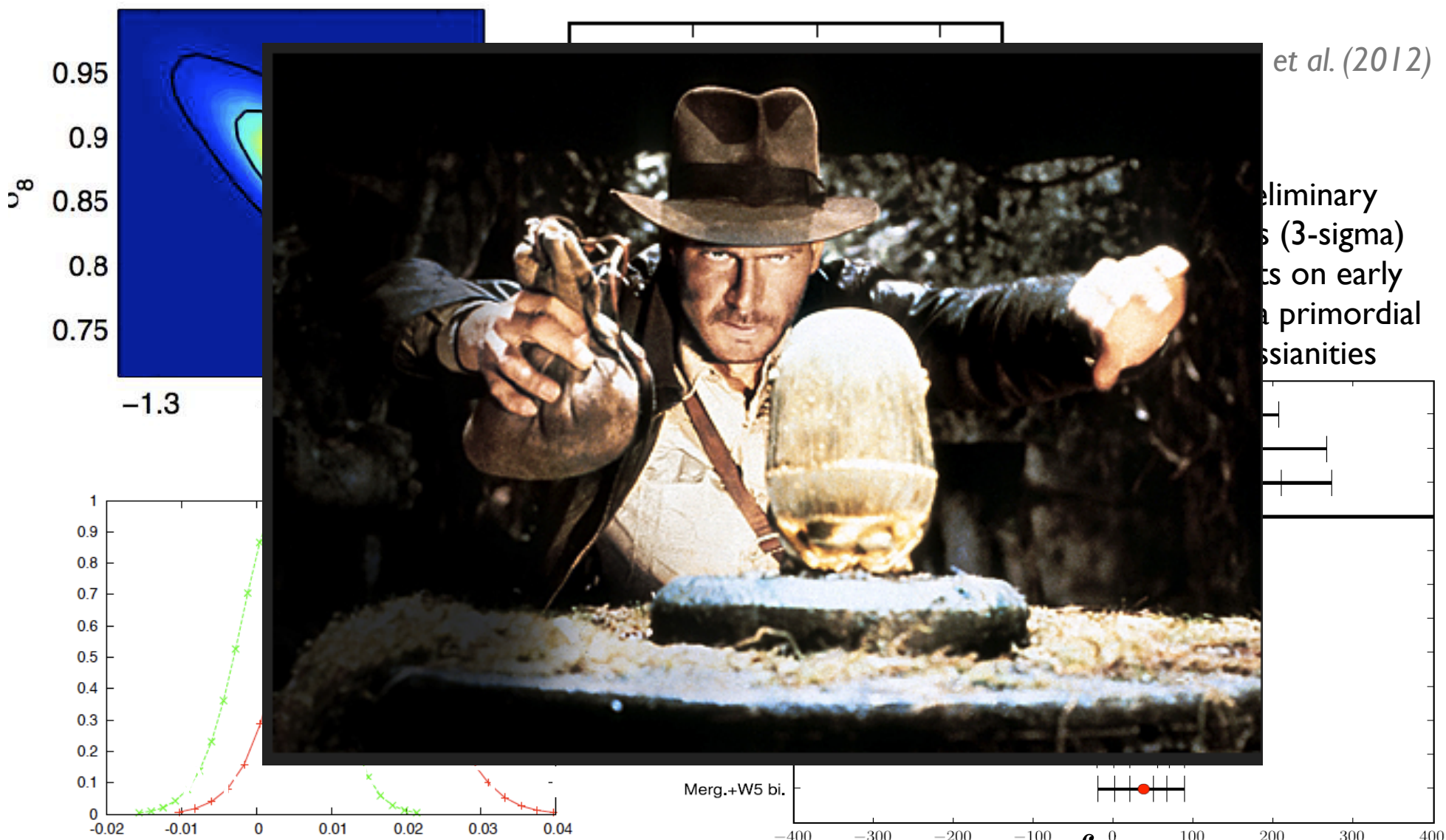
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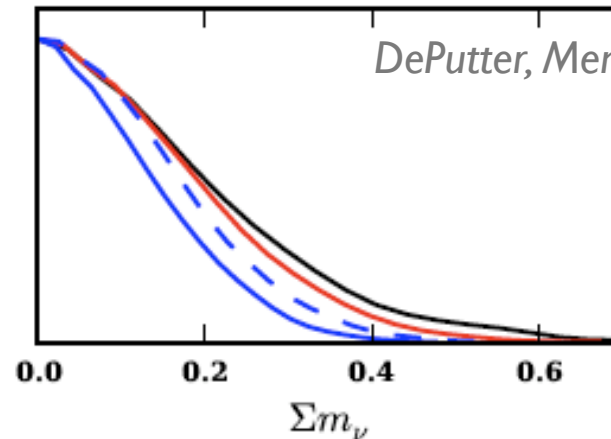
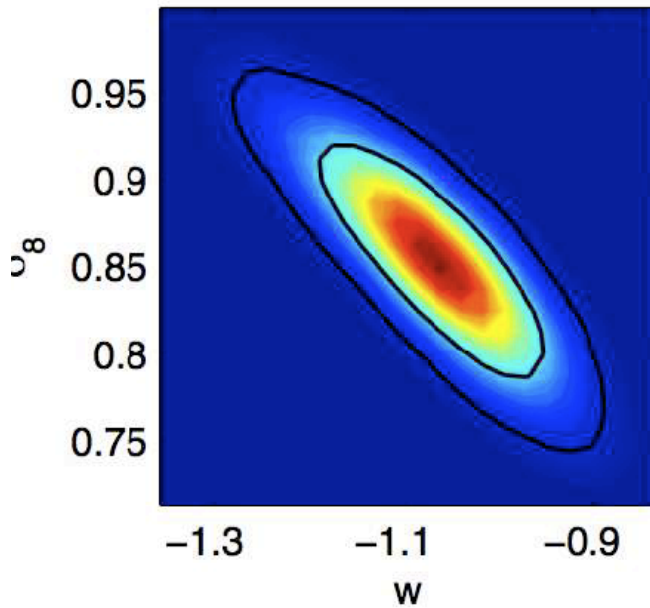
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# Robust Cosmological Constraints from LSS

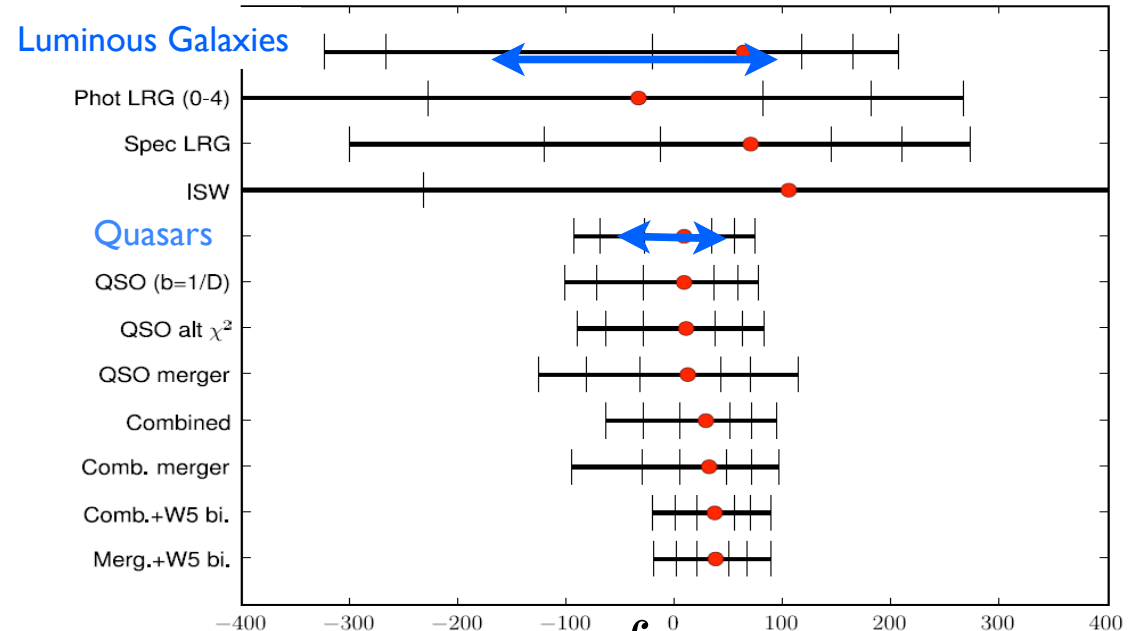
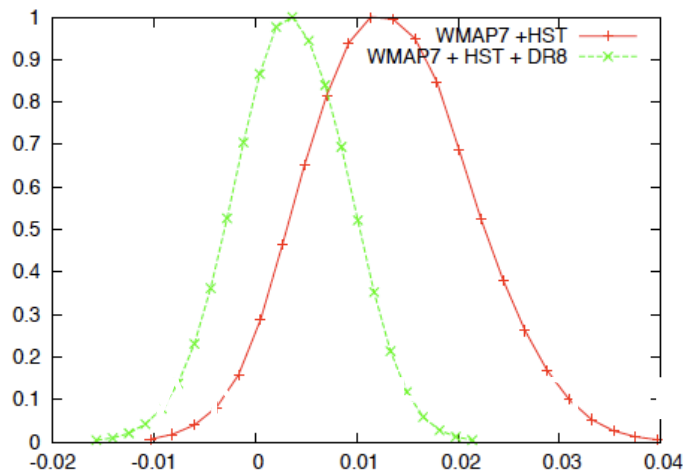


# Cosmological Constraints from the overall shape



*DePutter, Mena, Guisarma, SH, Seo et al. (2012)*

**New** preliminary constraints (3-sigma)  
Constraints on early Universe via primordial non-gaussianities

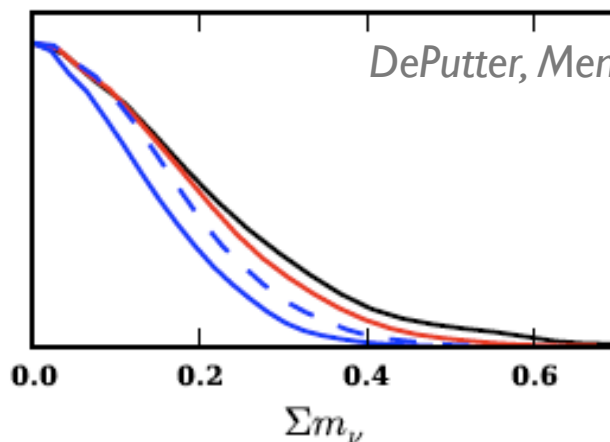
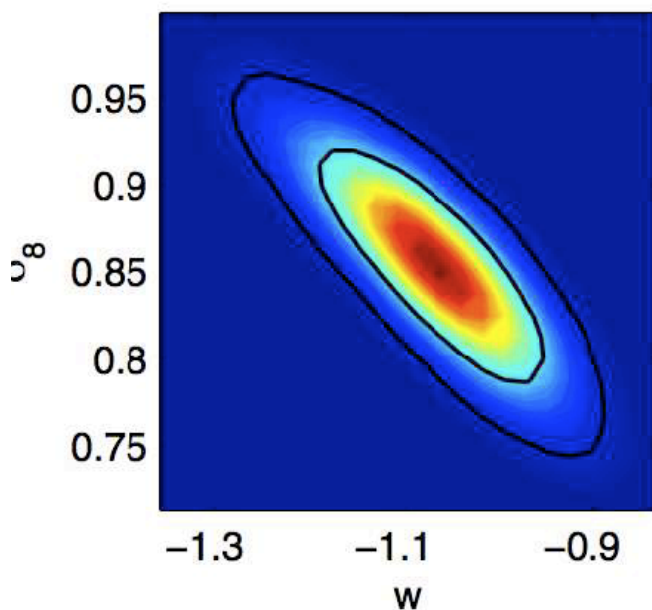


$f_{NL,local}$

*SH, Myers, Slosar et al. (in prep)*

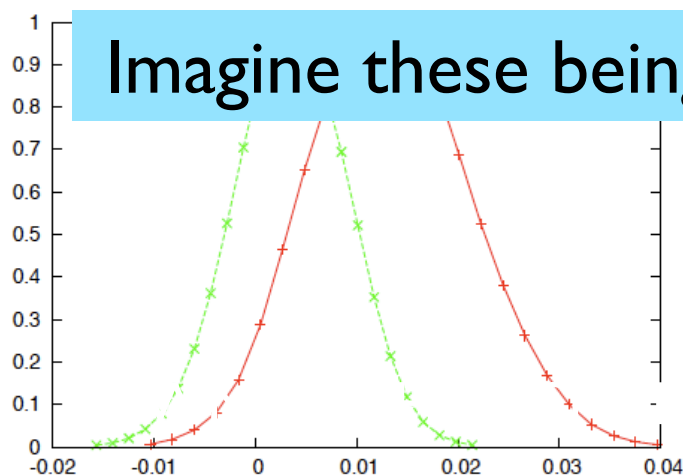
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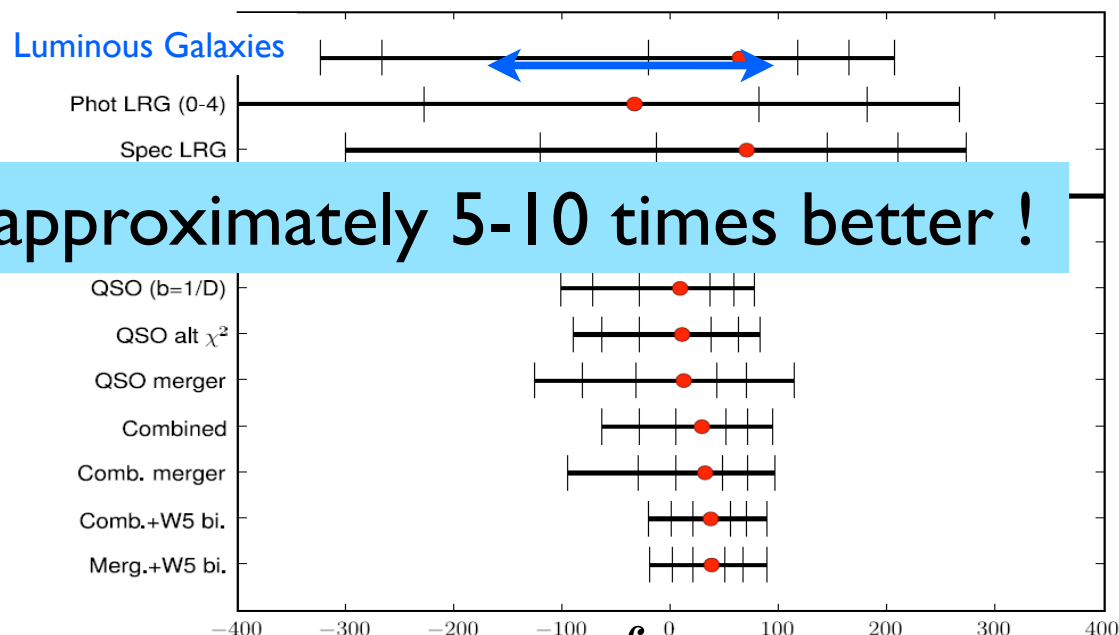


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Imagine these being approximately 5-10 times better !



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